

Lewis County Solid Waste Advisory Committee – Agenda

Wednesday, November 10, 2021 at 1:00pm

Location: Lewis County Public Services, Large Conference room, 2025 NE Kresky Ave, Chehalis

MASKS REQUIRED (ZOOM option available)

1. **CALL TO ORDER:**
2. **ROLL CALL:** Members in attendance (In person and on ZOOM)
3. **VERIFICATION OF QUORUM:** Majority of members required to qualify for quorum (6 of the 10 members)
4. **APPROVAL OF MINUTES:** Minutes from the October 13, 2021, meeting to be approved.
5. **PUBLIC COMMENT:**
6. **BUSINESS AGENDA:**
 - A. **Review Action Items:** Completed action items will remain on the table for the next month's meeting minutes before removal. Date in "Comments/Resolution" section indicates when last update occurred.

Action Item #	Task Description	Responsible Person	Comments/Resolution
071421-A	Review Proposed Revisions to the Solid Waste Code	Code Enforcement	Bill Teitzel is working with PA's office. Last update 10/13/2021.
081121-A	Lewis County Comprehensive Solid and Hazardous Waste Management Plan	Solid Waste Staff	Nearly complete. HDR being asked for assistance to finish. Will be complete by end of year. Last update 10/13/2021.
090821-A	Proposed Rate Increases	Solid Waste Staff	Notice of Public Hearing held on 10/25/2021. Resolution for rate increases approved. Increases will take effect 02/01/2022.

B. Reports/Updates:

- SWAC – Terry Harris, Chair
- Lemay/Waste Connections – Tom Rupert, District Manager
- Department of Ecology – Olivia Carros
- Code Enforcement – Bill Teitzel
- Lewis County Solid Waste – Utility Staff
 - Community Recycling Events – update
 - Community Litter Report
 - Tonnage Report as presented at SWDD
 - Rate Increases – steps to take
 - Notification letters sent to Waste Connections and Community Waste and Recycling
 - Updating brochures, signage, flyers and webpage
 - Preparing radio ads and newspaper publications

7. **NEXT MEETING AGENDA ITEMS:** Suggestions
8. **NEXT MEETING:** December 8, 2021 from 1:00 p.m. – 3:00 p.m.
9. **ADJOURNMENT:**